

Drag in to the canvas to create a variant of the symbol.

Drag to pan.
Scroll to zoom.

Click to select.
Double click to select "into" a group.

Drag to adjust scale of selected element.

Drag to adjust position of selected element.

There will be a circle next to every attribute which influences the geometry of the selected element.

Toggle to make the selected element control this attribute.

Rename element.

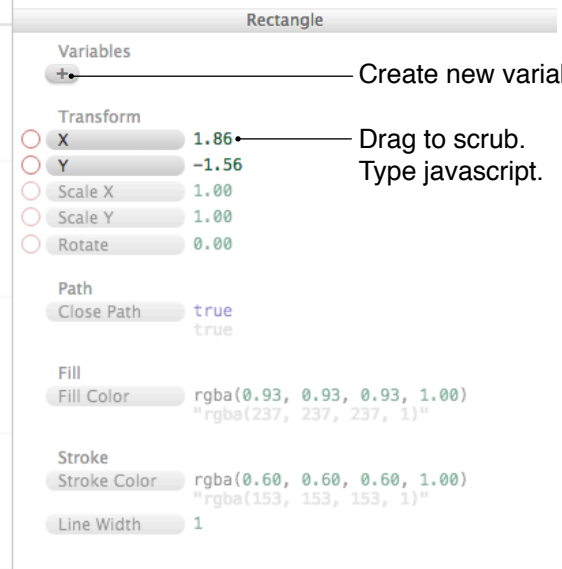
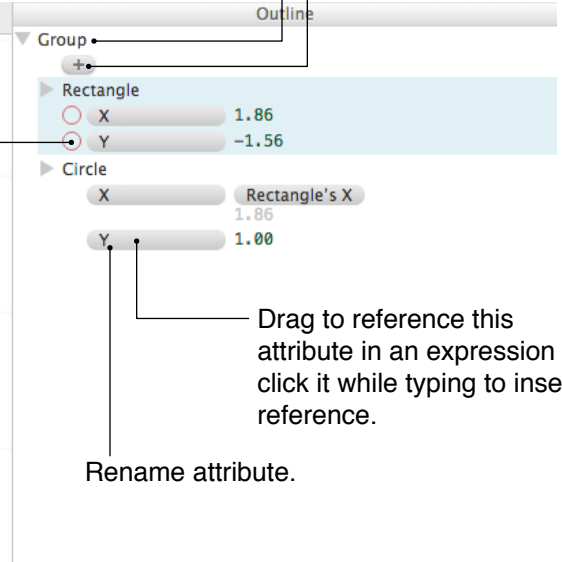
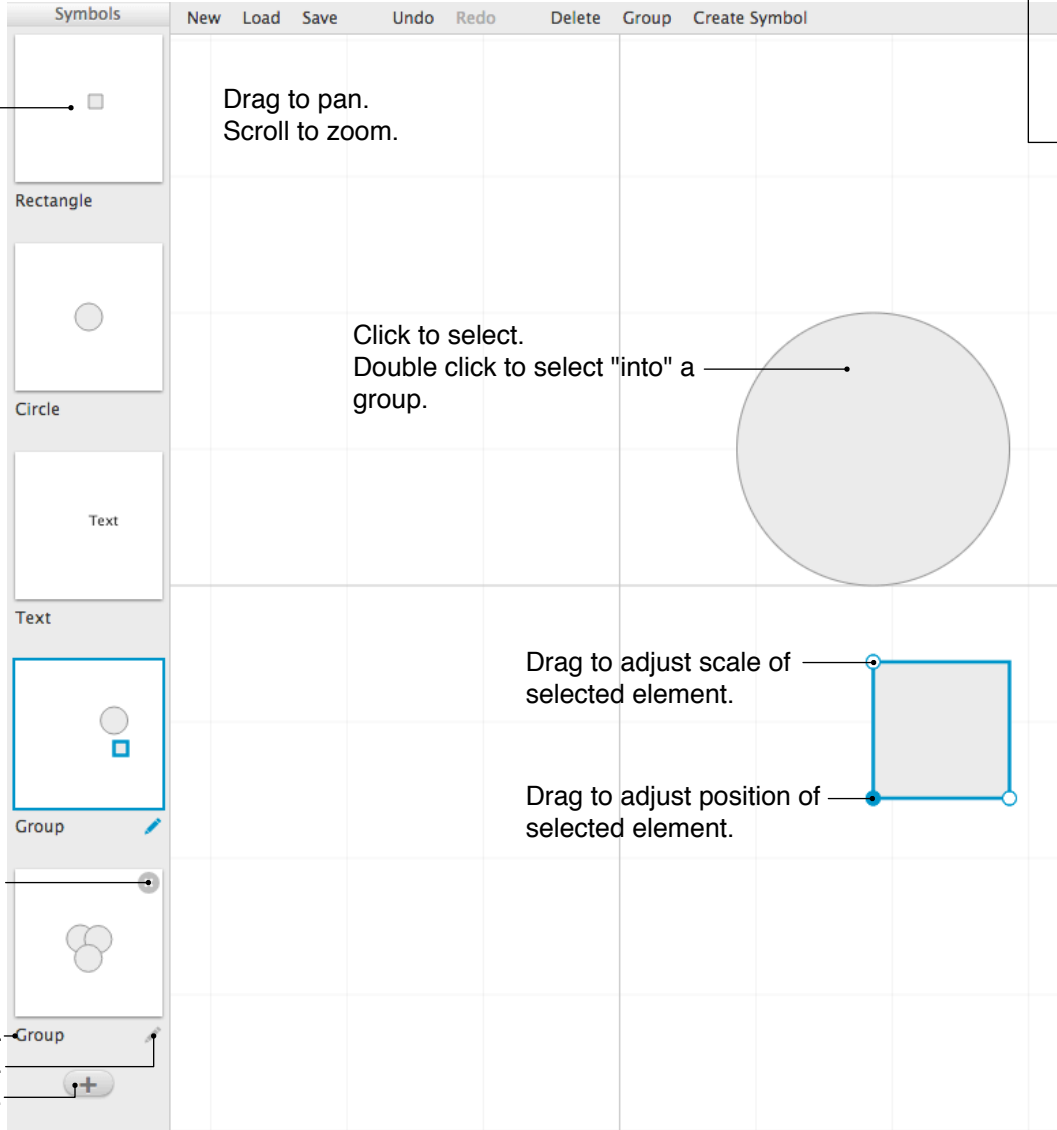
Create new variable.

Drag to reference this attribute in an expression or click it while typing to insert a reference.

Rename attribute.

Create new variable.

Drag to scrub.
Type javascript.



Remove symbol.

Rename symbol.
Edit symbol.
Create new symbol.